Deployed Support
RELEASE AND AGREEMENT

I, the patron confirm that I am an eligible MWR patron over 18 years of age.

I acknowledge receipt of and responsibility for the equipment listed above. I certify the equipment was received by me in a clean and serviceable condition.

I understand there are inherent and other unpredictable risks in the activity for which this equipment is to be used and that injuries may occur with the activities, and I freely accept these risks.

I affirm I have received warnings and instructions regarding the safe operation of the equipment being issued and that I know how to properly use the equipment.

I validate I am fully qualified and competent to use and operate the equipment issued, and will ensure a full and complete understanding by my crew, guests, and/or invitees of all safety features and procedures inherent in the use and operation of the boat or equipment rented.

I understand that I am accountable for this equipment and agree to pay charges due for all cleaning, repair, or replacement costs for any article lost, damaged or not returned in a clean and serviceable condition. If I do not or cannot make payment, I hereby consent and agree to garnishment of my military pay and allowances, in accordance with Military Pay Procedures Manual, Chapter 1 and DOD Pay Entitlement Manual, Chapter 7, Tables 7-7-3 through 7-7-6, to reimburse the MWR Fund for all costs incurred.

I agree to indemnify and hold harmless the United States, the Department of the Navy, and Commander Navy Region Northwest, Fleet Readiness Division, Morale, Welfare and Recreation, and any of its agents, employees, or officers from all claims, demands, and causes of action, direct or indirect, for injury to any person or damage to any property resulting from the selection and use of equipment and release and waive all rights to file any cause of action relating to personal injury or property damage.

I certify I have read this agreement and rental policy, understand the terms, policies and conditions herein and agree to comply with them. I understand that confirmation of my reservation will not occur until all fees are paid. I agree to assume full responsibility for the safe operation and safekeeping of the equipment.

Renter

Print Name: ____________________  Signature: ____________________

Date: ____________________

Customer Service Representative

Print Name: ____________________  Signature: ____________________

Date: ____________________

EQUIPMENT RETURNED

Inspected and found satisfactory by Customer Service Representative

Customer Service Representative

Print Name: ____________________  Signature: ____________________

Date: ____________________

INFLATABLE GENERAL USE & CARE INSTRUCTIONS

Congratulations! You now own the best-built cold-air inflatable available. By following these instructions, you will learn how to quickly and safely install your inflatable. You will also learn how to keep it clean and in good condition providing you with years of fun and service.

We recommend that you do a practice inflation before you arrive at your first real event to ensure smooth operation. Please read all instructions carefully before use. If there are any questions, call Interactive Inflatables at (858) 622-6610 for additional assistance.

Safety is our top priority. Please read these guidelines and recommendations.

Choosing the Site
1. Check out the intended site in advance to make sure there are enough places to tie down, and that you have access to electrical power, etc... check for power lines, tree branches, telephone poles, parked vehicles or anything that will interfere with the inflation process. The site should be relatively level.

2. When on the ground use ground stakes. If you’re in the middle of an empty parking lot with nothing to tie down to, use sand bags. Never tie to anything that can fall over and injure someone. Always use a tarp under the inflatable when not setting up on grass.

3. Make sure all irrigation systems have been turned off.

4. The inflatable should not be operated in winds exceeding 20 mph or at temperatures of less than 40 degrees Fahrenheit. High winds can cause the inflatable to overturn.

Setting Up Your Inflatable
1. Locate a power source within 50’ of the inflatable and use the cord provided. Mark the circuit breaker so that it will not be turned off accidentally. Make sure you are not plugged in to any “dimmer“ circuits. If using a lighting system, make sure the circuit will not be overloaded when it is turned on. Make sure any electrical connection points are above water level to prevent shorting out the electrical system. It is a good idea to plug the blower in and let it run while setting up the inflatable. This ensures that the circuit breaker will not trip.

2. Place the tarp in the desired location. Unpack the inflatable from its storage bag. Place the base in the center of the ground tarp. The front of the inflatable is usually opposite of the blower vent on an inflatable equipped with internal blowers, and opposite of the inflation tube and blower on an inflatable with external blowers.)
3. Unroll the inflatable. Take notice of how many times the inflatable is folded. This will help you when you repack it. Now unfold the inflatable.

4. Attach blower to the blower tube. Make sure it is secure.

5. Walk around your inflatable and check for open zippers.

6. Plug in the blower and the inflatable will inflate within a few minutes.

7. When done using, takedown is the opposite order.

8. The inflatable should not be operated in winds exceeding 20 mph or at temperatures of less than 40 degrees Fahrenheit.

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**Tying Down and Inflating the Inflatable**

1. If the ropes are too long, the inflatable will flop around as it tries to stand up and may even be damaged if it is too windy. If the ropes are too short, they will keep the inflatable from inflating fully. Ropes are pre cut for you in short and long lengths. The short lengths are used for the base and any other lower section D-rings. The longer ropes will be needed for the upper D-rings.

2. Each inflatable has a unique shape, size, number of rows of D-rings and number of D-rings. A general rule is, you can't have too many ropes on the inflatable, but you can have too few. Tie a rope to every reinforced D-ring and tie the other end of the rope to something secure. **Use them all!** The ropes should be tied tightly and firmly to give the inflatable a firm foundation, especially the base ropes.

3. The upper lines may require adjustments as the game inflates.

4. If you are setting up where you cannot put stakes in the ground, you should use sandbags at all the tie down points.
Running the Game

1. If you have been operating the games for more than 3 hours, always double check the connections of the safety tethers, inflation tubes and blower(s). Be sure that the blower has a free flow of air around it at all times. Check the tightness of the screw locks on the carabina clips where applicable, the straightness of the inflation tube as well as the free flow of air into the blower fan.

2. Operator should remove all debris from the Inflatable prior to allowing persons in for the next ride.

3. All participants should remove their shoes while on an inflatable. The attendant should wear tennis shoes at all times. Do not wear any type of dress shoes, leisure shoe, sandals or boot at any time while you are operating the game. Only tennis shoes are recommended.

4. Operator should only allow persons of the same age group in the inflatable at the same time.

5. Jump Guidelines: No more than the following number of persons should be allowed in a jump at one time: These are guidelines ONLY. The operator may decide to have fewer participants in the jump at one time.

<table>
<thead>
<tr>
<th></th>
<th>6 Yrs &amp; Under</th>
<th>7 - 10 Yrs</th>
<th>Teens &amp; Adults</th>
</tr>
</thead>
<tbody>
<tr>
<td>Large Unit 15'x19'</td>
<td>12 - 14</td>
<td>6 - 8</td>
<td>5 - 6</td>
</tr>
<tr>
<td>Medium Unit 15'x15'</td>
<td>8 - 10</td>
<td>4 - 6</td>
<td>3 - 4</td>
</tr>
<tr>
<td>Small Unit 13'x13'</td>
<td>6 - 8</td>
<td>2 - 4</td>
<td>2 - 3</td>
</tr>
<tr>
<td>Extra Small Unit 10'x10'</td>
<td>4 - 6</td>
<td>1 - 2</td>
<td>Not Recommended for this age</td>
</tr>
</tbody>
</table>

Please bear in mind that it is always best to go under the maximum # of participants for their safety. You will have less larger players in the units than you will if the players are preschoolers.

6. Operator should observe persons at all times while they are in the inflatable. Operator should be close enough to be able to warn against flips, piling on, wrestling, bouncing against a side, grabbing net or bouncing too close to each other. Operator should ask anyone doing these things, after being warned, to leave the inflatable immediately.

7. Operator should watch for any signs of deflation such as sagging, wrinkling or distortion. If observed, the operator should ask the people in the inflatable to unload. The operator should keep them calm, as there is not necessarily a danger.
8. Operator should keep all spectators outside the inflatable back at least 5 feet from all sides.

9. When placing people on the games, you will need to assist them with the various component of the game. Some of the games require that you help the participant put a harness on. Be sure to tighten their harnesses as tight as possible. Make sure to check that the straps are not twisted.

10. Participants are not allowed to jump, swing, dive, flip or engage in any roughhouse activities while on the inflatable. It is your job to make them aware of the limitations and ensure their safety.

**Safety recommendations**

- Game should be supervised at all times
- Do not allow any rough or discourteous play.
- Do not operate in high winds or rain
- Make sure no Sharp Objects are in the inflatable or with participants
- Do not allow physical activity by those that indicate any of the following:
  - Current or previous injury to the back or neck
  - Any respiratory conditions, including, but not limited to asthma or bronchitis.
  - Pregnancy
  - Chronic knee or other joint conditions
  - Any heart or circulatory conditions
  - Any other condition or ailment that could be agitated
IMPORTANT!
MILDEW WARNING

Dear Inflatable Owner,

Please make a note of this important maintenance tip concerning your cold-air inflatable product from Interactive Inflatables.

Do not pack up your cold-air Inflatable wet or damp!

This has been a common error of many of our owners in the past. Three problems can occur:

1. In a new inflatable, before the colors have had a chance to settle and lock into the fabric, packing up the inflatable could cause the colors to run onto other fabric. This seldom occurs, but it can happen.

2. Mildew will certainly grow on the fabric when it is packed up wet and left for any period of time. Once mildew has gotten on a fabric, almost nothing can be done about it.

3. Moisture can damage the coating of the fabric over the long run. Bleeding or mildew is not covered under warranty because fabric may bleed or mildew if it is stored, folded, or packed up when wet. This includes leaving the inflatable deflated when wet. We buy the best fabric available, yet many fabrics will bleed when stored or left wet. Since this is beyond our control, it is not covered under warranty.

The best way to dry an inflatable thoroughly is to inflate it on a dry day. You may also need to temporarily stretch the inflatable out somewhere... a garage, basement, or wherever this is still much better than packing it up wet.